**Event Coordinators**: Paul Dinardo & Don Carter

**Field Size**: 32 Teams (4 brackets of 8 teams) divided based on aggregate team handicap.

**Bracket Assignment**: To enhance the competition throughout the event seeding will not be random. The handicaps of each player on a team are added together and then sorted in ascending order and cut into groups of 8. The bracket will then be populated with seeds within a bracket assigned randomly:

|  |  |
| --- | --- |
| Left side top group 1: Lowest 8 HCP | Right side group 3: Third lowest 8 HCP |
| Left side bottom group 2: Second lowest 8 HCP | Right side group 4: Fourth lowest 8 HCP |

**Semi Finals:** Winner of group 1 vs winner of group 2 and winner of group 3 vs winner of group 4

**Tournament Style**: Single elimination match play

**Eligibility**: Full members & U30 with a membership longer than 1 year (sorry no new members) and must have an established handicap.

**Availability**: If you are unable to play your events within the timeframes for each round, please do not sign up for the event.

* For example, if you know you will be on vacation for a month you may not be able to compete.

**Entry Fee**: $40/team

**Format**: 18 Holes Match Play Better Ball with 90% of Handicap

**Tees**: White for all players regardless of age

**Conditions**: Lift, clean, and place in own fairway and closely mown areas around the green. If uncertain how to proceed for a given situation, play two balls and consult the pro. When placing the ball the condition may not be improved such as from fairway to green or from the apron to green.

**Schedule**:

* Round of 32 (May 1 thru June 30)
* Round of 16 (July 1 thru July 31)
* Round of 8 (August 1 thru August 31)
* Round of 4 (September 1 thru September 30)
* Finals (October 1 thru October 12)

**Arrangement of Matches**: Players shall proactively work with their opponents to schedule their matches to ensure the round can be completed per the schedule timelines. Contact information for each team is located on the Match Play page of the RPMC website. If you need assistance scheduling your team tee, please contact Jonathan, with as much advance notice as possible, for assistance.

**Sudden Death**: In the event of a tie, all matches begin sudden death on the 1st hole. Continue with same format. Let the starter know when you begin so they are not surprised.

**Use of Handicaps**:

* 90% of course handicap from the latest revision (suggest using GHIN app on mobile)
* Max differential for any player in a match is 18 strokes regardless of HCP. Meaning no more that 1 stroke will be given on any hole to a player.
* Use the lookup feature at <http://ghin.com/lookup.aspx> or through GHIN mobile app
  + FYI, the match is played off the lowest HCP in the group and that person plays without strokes. All other HCPs are reduced by the course HCP of the lowest HCP player. This is done automatically in the APP when a match is setup.

**Weather Contingency**: Should weather interrupt a match in progress, the teams should wait a minimum of 1 hour for the opportunity to conclude their match. If the course closes due to weather conditions the following shall apply:

* Matches played through 13 holes will be official.
* Matches played less than 13 holes may be rescheduled for resumption at a mutually agreeable time, provided the match completion date permits this.
* Weather delayed matches not completed within the timeline will be decided w/a coin flip.

**2 vs 1**: In the event that a match is scheduled, and one player fails to show up, or if one team cannot coordinate a day that works for both players of their team, the team with 2 players has the options of:

* Playing the match 2 vs 1 (Team with 2 players plays at 75% of handicap, Team with 1 player plays at 90% of handicap).
* Playing the match 1 vs 1 (Both players at typical 90% of course handicap)

**Incomplete Matches**:

* If a match cannot be completed through 13 holes, or completed later, then the winner will be decided by a coin flip.
* If a match cannot be scheduled within the scheduling timeframe, and both teams have made effort to schedule the match, then the winner will be decided by a coin flip. The Teams must contact the Event Coordinators prior to the completion date of the bracket round.
* If one team is the reason for the incomplete match, the team will be retired from the tournament and suspended for the next year’s event.
* **Teams who do not complete their match will receive a 1-Year Suspension from the event.**
* It is the responsibility of all participants to exhaust all efforts in making their match happen within the scheduled event window.

**Results**: The winning team is required to submit a correct signed scorecard, with the results, via email or text to the Event Coordinators.

**Rules**:

1. Strict adherence to established deadlines is a must. The match should be played and reported to an Event Coordinator no later than the evening deadline for the round.
2. All participants are required to get their match completed in the required time. All rounds except the first (2 months to complete) and last (2 weeks) have a month complete.
3. All participants are responsible for proactively scheduling the match.
4. Substitution of players is not permitted after the bracket is finalized due to seeding.
5. The Event Coordinators shall have final say on rounds that do not get completed.

**MDK Cup Points:**

A total of 10 points will be awarded for participation in the event, as well as 10 points for every match win. The Match Play Champions will also receive a 20 point bonus.